CARRAMAR PARK

DRAFT FOR DISCUSSION

Stage 1 works - Landscaping of former Depot site

Possible future softening of hall / hardstand edge - e.g. planter beds

Possible future reconfiguration of car park around Hall precinct to create a more pedestrian friendly environment Possible future paths around hall, to define pedestrian movement zones as distrinct from vehicular movement zones Possible future public artworks in key locations - ensure sightlines to artwork from main access routes and along hall edge



Shire offices 13 9 Access Town hall Carpark Existing Access public toilets **RV** bavs 12 Lesser 2 10 Ferguson Rd access Former **VBFB** site Key of Proposed Stage 1 Landscape Improvements New link path to connect Ferguson Road through Civic Precinct to Carramar Park New irrigated turf areas New mulched planted areas - green corridor and buffer to residential properties New precinct welcome signage SHIRE PL New park trees New retaining walls - ground level to grade down to meet Carramar Park levels New subsurface drainage through landscaped former Shire depot area, to discharge to appropriate points (subject to drainage design) Not included in proposal for Stage 1 landscaping works: Possible future Civic spaces - suggested 'open space' for markets, festivals, picnics, informal active space etc First draft concepts - for discussion Possible future Civic space - opened out active space e.g. deck from revitalised Shire offices / community spaces Possible future Civic space - open lesser hall out to community plaza / amphitheatre - e.g. for theatre / events APRIL-2021 2020-CPT-000X-02 A1

Not to scale